

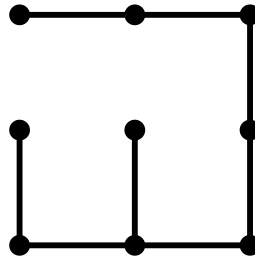


Learn a new puzzle

Winning Move



Your turn. How many boxes can you take now?



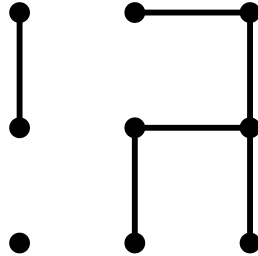
- 1 A box with 3 sides is yours: close it and go again.
- 2 Don't draw the third side of a box.
- 3 Play it with a grown-up after!



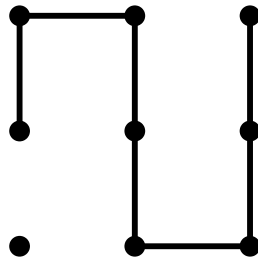
Ask: what will the other player do next?



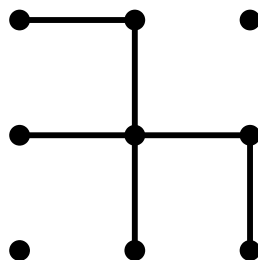
① **Winning Move** Your turn. How many boxes can you take now?



② **Winning Move** Your turn. How many boxes can you take now?

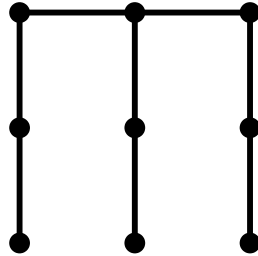


③ **Winning Move** Your turn. How many boxes can you take now?

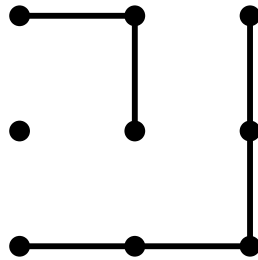




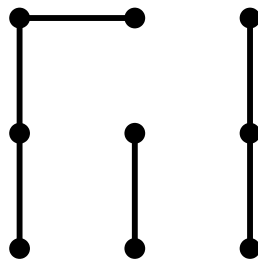
4 **Winning Move** Your turn. How many boxes can you take now?



5 **Winning Move** Your turn. Which line gives nothing away?

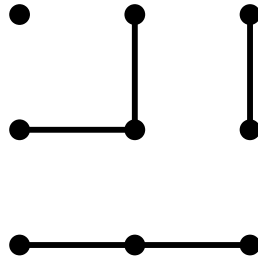


6 **Winning Move** Your turn. Which line gives nothing away?

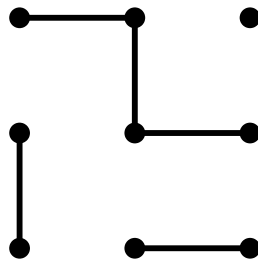




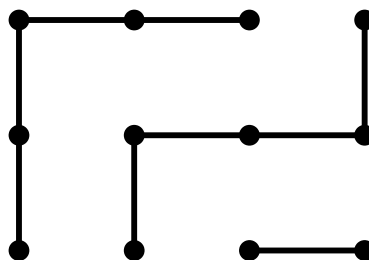
7 **Winning Move** Your turn. Which line gives nothing away?



8 **Winning Move** Your turn. Which line gives nothing away?



9 **Winning Move** Your turn. Which line is best? (Every line gives something away.)

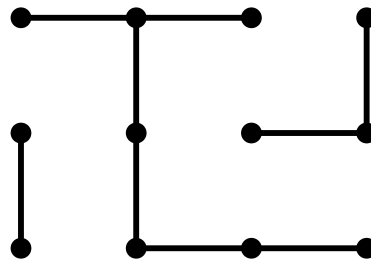




10

Winning Move

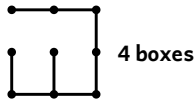
Your turn. Which line is best? (Every line gives something away.)





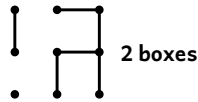
Answers For grown-ups. Cut off or keep this page aside until the puzzles are done.

Learn · Winning Move



4 boxes

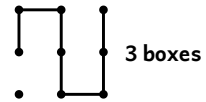
#1



2 boxes

Close each box with 3 sides, one after another: 2 boxes.

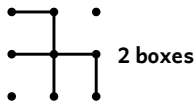
#2



3 boxes

Close each box with 3 sides, one after another: 3 boxes.

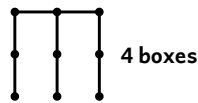
#3



2 boxes

Close each box with 3 sides, one after another: 2 boxes.

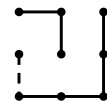
#4



4 boxes

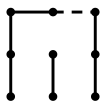
Close each box with 3 sides, one after another: 4 boxes.

#5



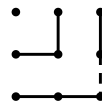
Every other line makes a box with 3 sides for the other player.

#6



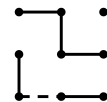
Every other line makes a box with 3 sides for the other player.

#7



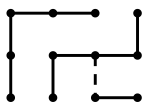
Every other line makes a box with 3 sides for the other player.

#8



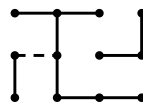
Every other line makes a box with 3 sides for the other player.

#9



This line gives away the least; with best play you end +2 boxes from here.

#10



This line gives away the least; with best play you end +2 boxes from here.