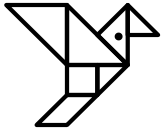


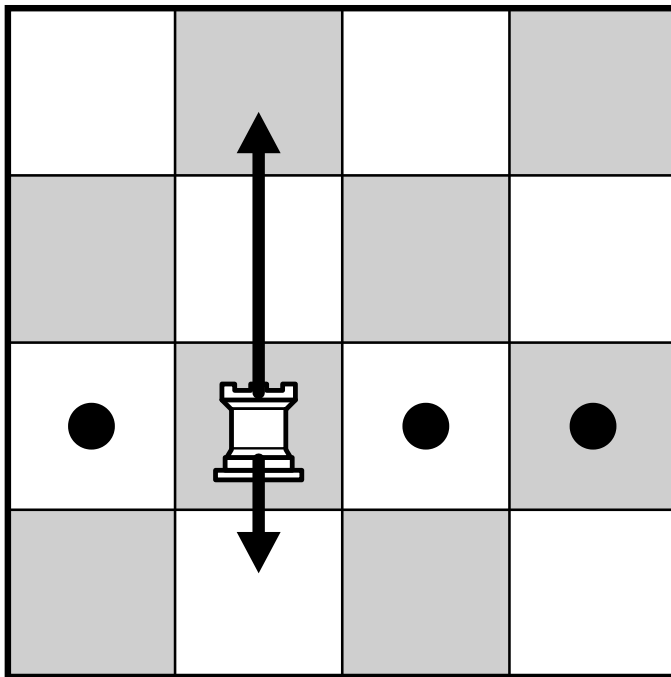


Learn a new puzzle

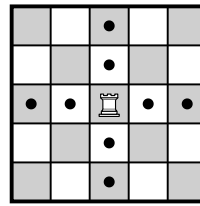
Where Can It Go?



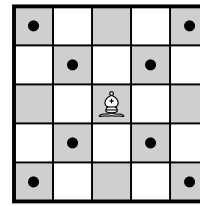
Put a dot on every square the rook can go.



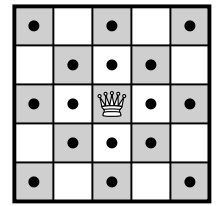
Meet the pieces



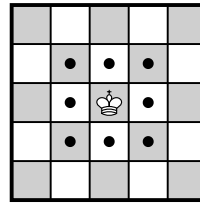
rook



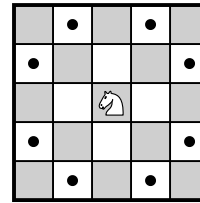
bishop



queen

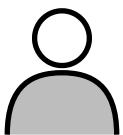


king



knight

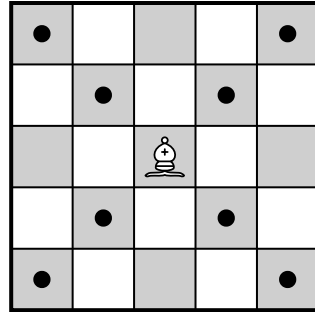
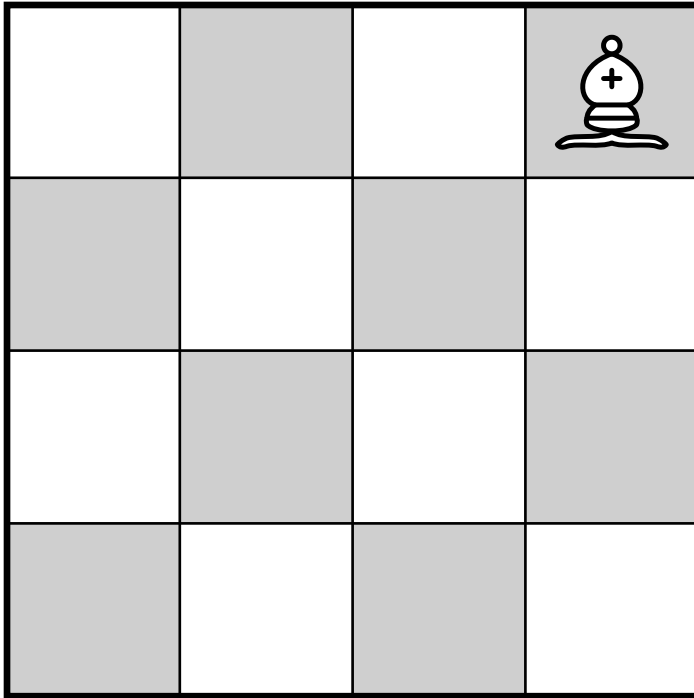
- 1 Find the piece. Look at its card: it shows how it moves.
- 2 Follow each arrow to the edge of the board.
- 3 Dot every square on the way. Not the piece's own square!



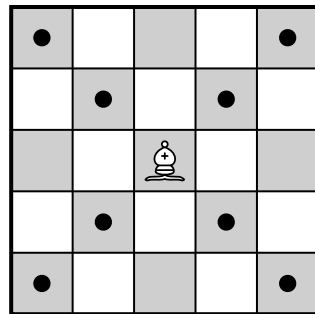
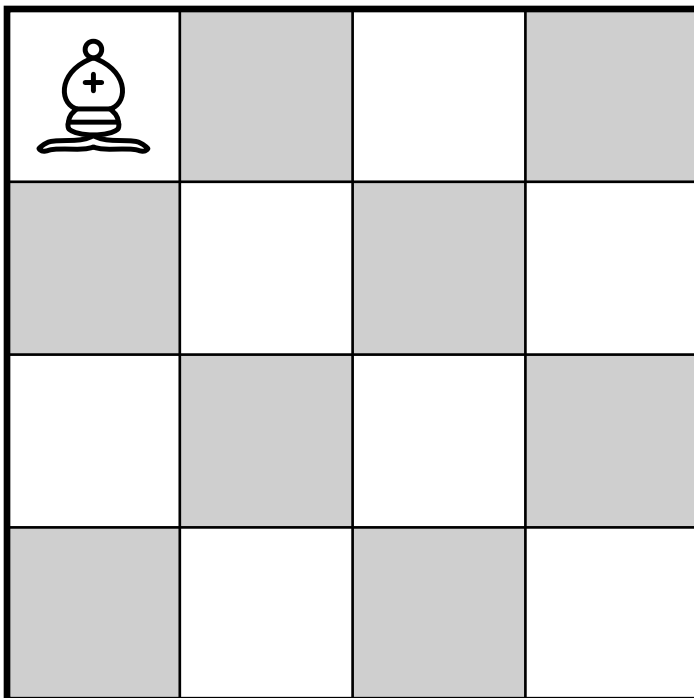
Ask: Which way can it go next? Play a race on a real board together.



- ① Where Can It Go? Put a dot on every square the bishop can go.

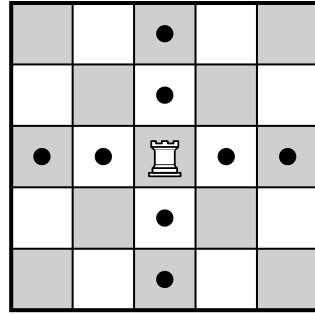
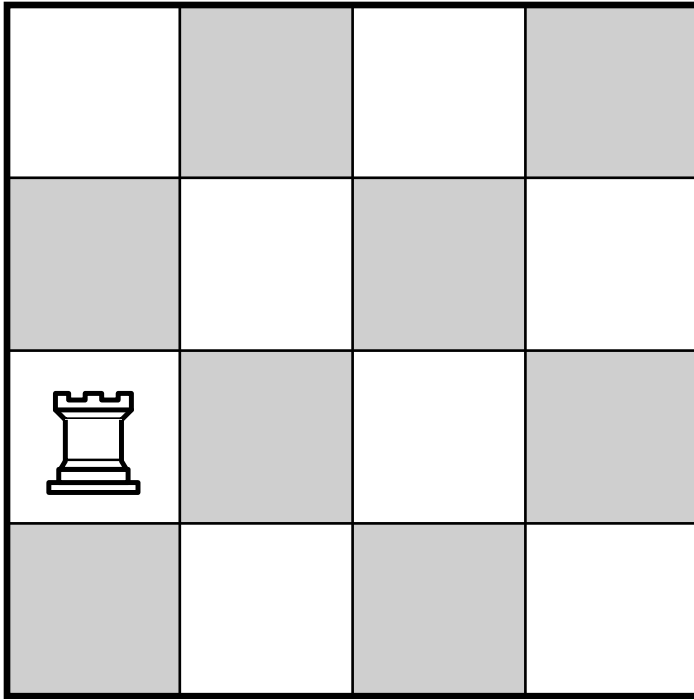


- ② Where Can It Go? Put a dot on every square the bishop can go.

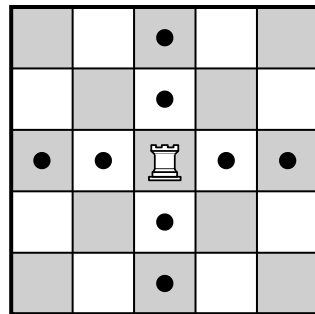
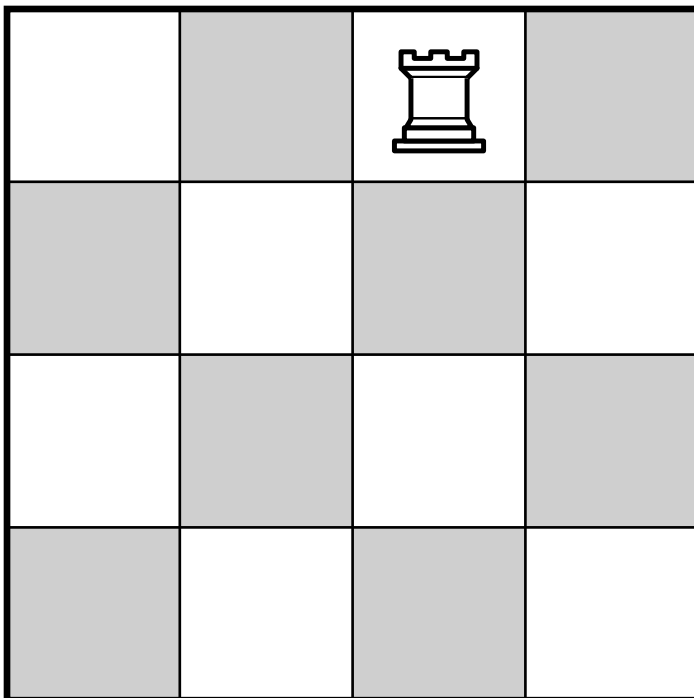




- 3 Where Can It Go? Put a dot on every square the rook can go.

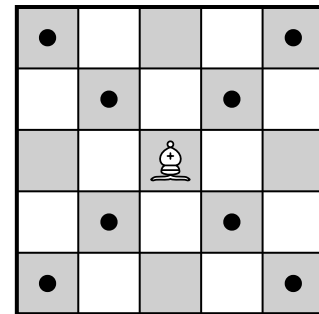
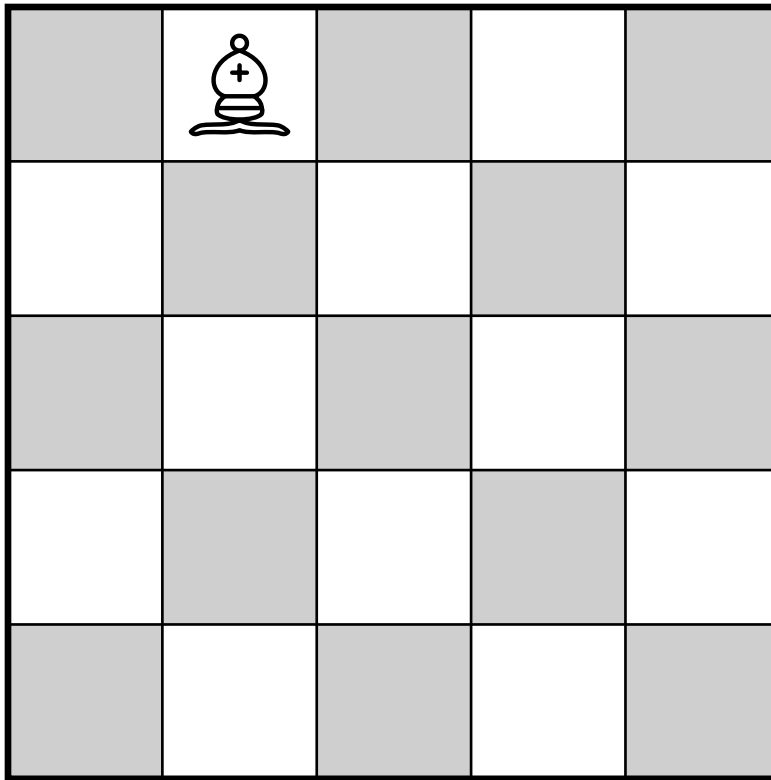


- 4 Where Can It Go? Put a dot on every square the rook can go.

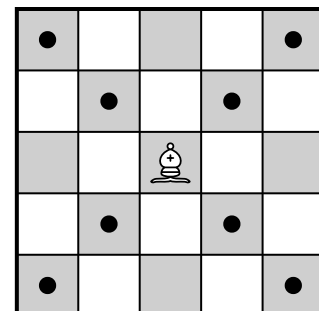
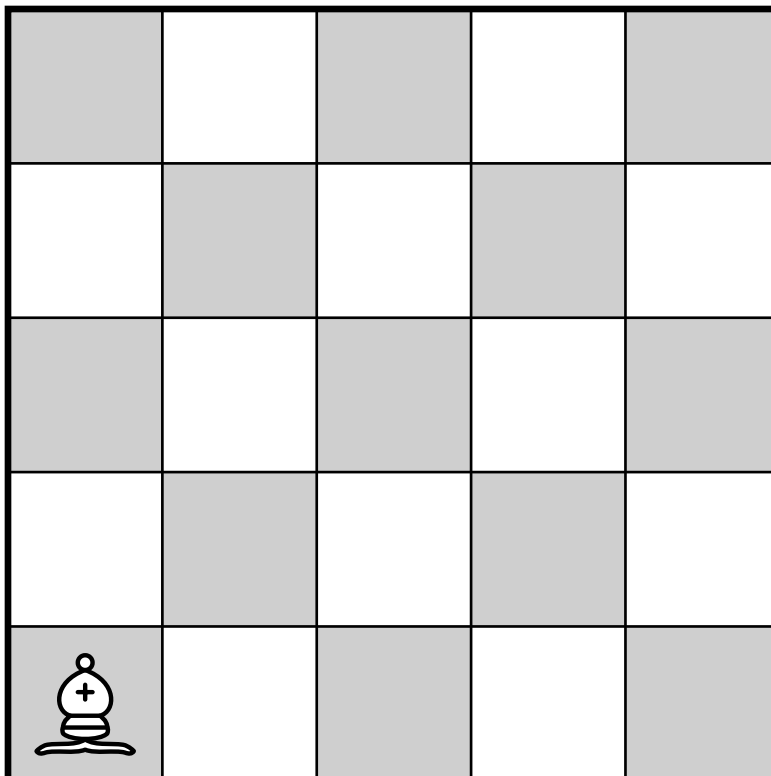




5 Where Can It Go? Put a dot on every square the bishop can go.

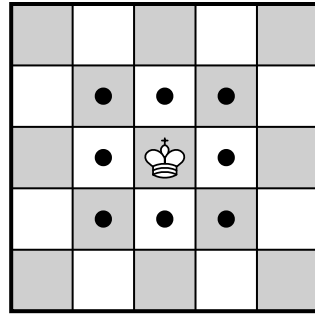
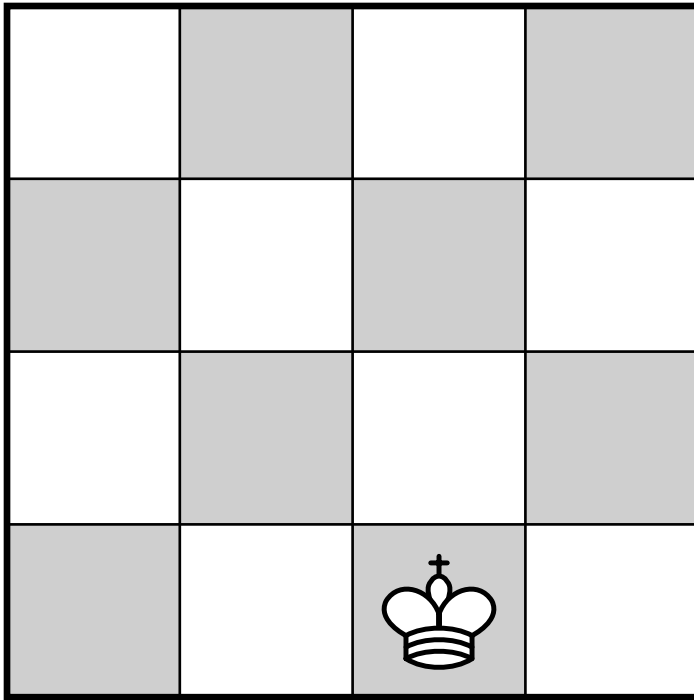


6 Where Can It Go? Put a dot on every square the bishop can go.

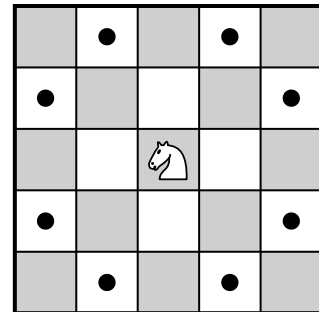
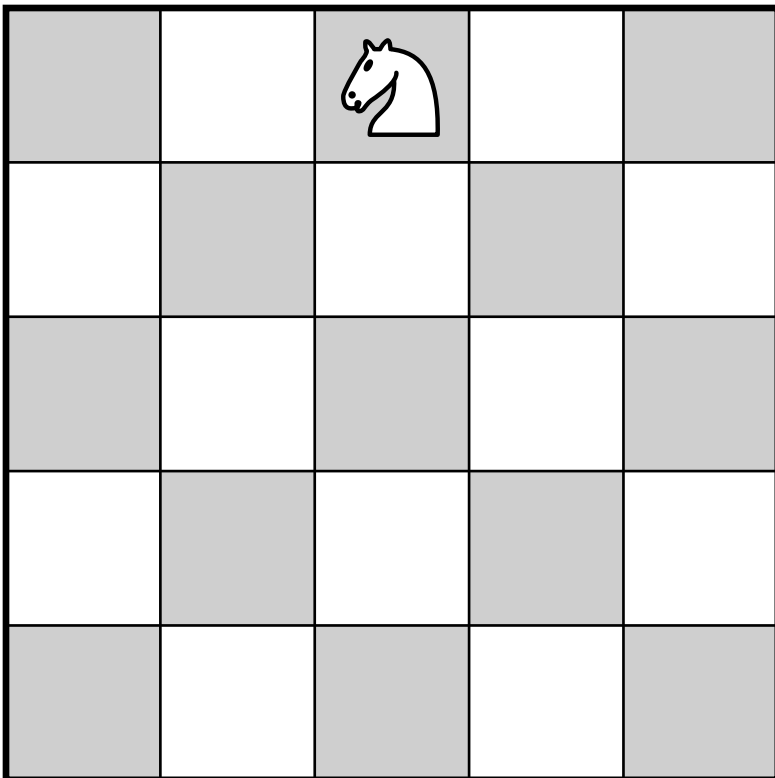




7 Where Can It Go? Put a dot on every square the king can go.

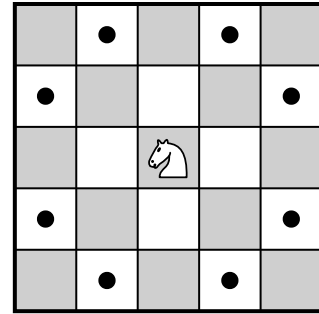
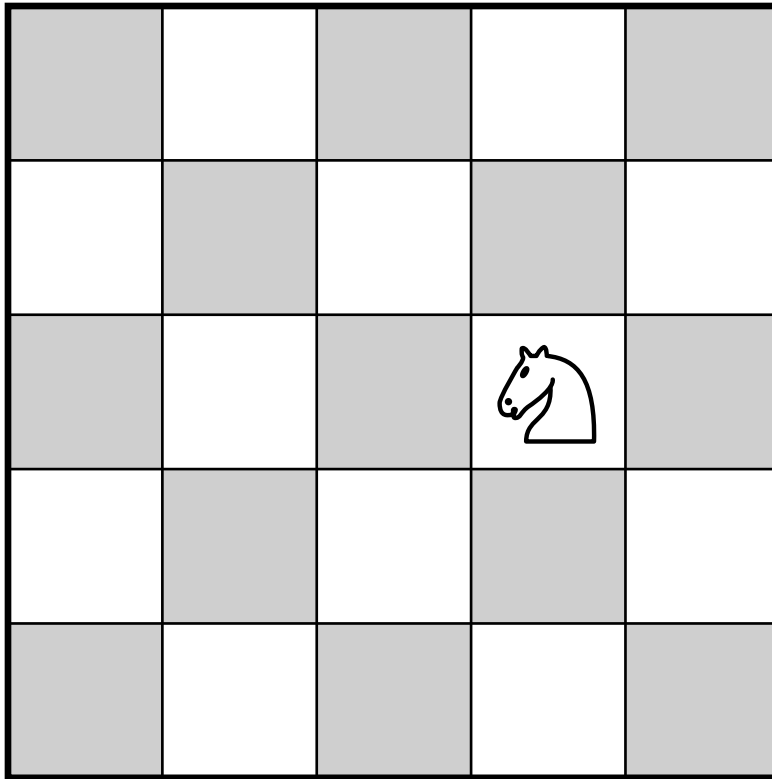


8 Where Can It Go? Put a dot on every square the knight can go.

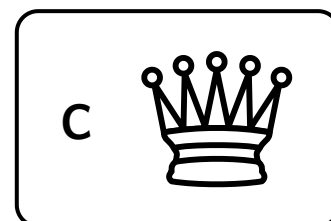
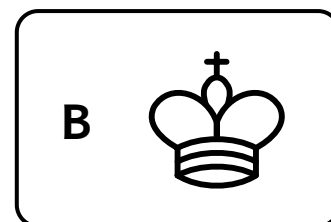
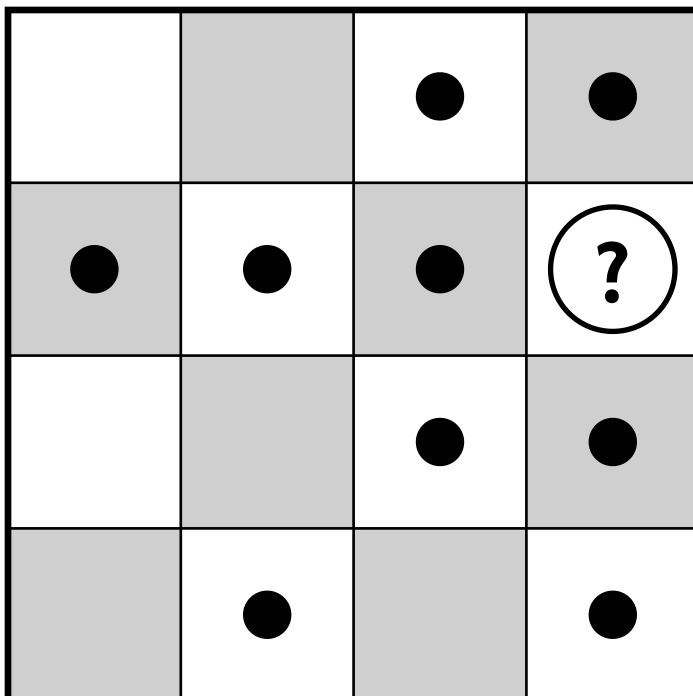




- 9 Where Can It Go? Put a dot on every square the knight can go.



- 10 Where Can It Go? Which piece makes these dots? Circle it.

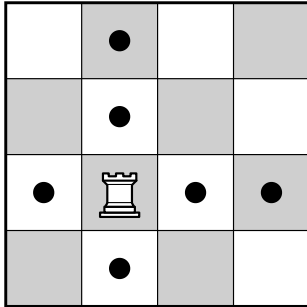




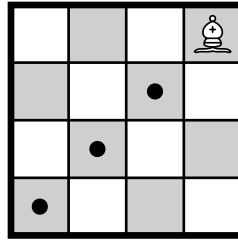
Answers

For grown-ups. Cut off or keep this page aside until the puzzles are done.

Learn · Where Can It Go?

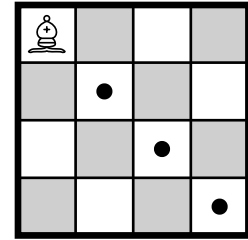


#1



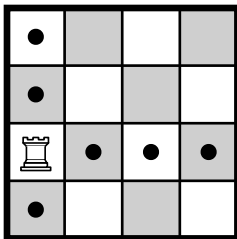
3 squares. The bishop goes corner to corner, along its diagonals.

#2



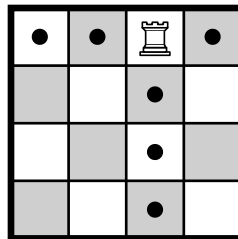
3 squares. The bishop goes corner to corner, along its diagonals.

#3



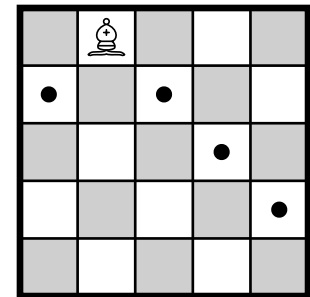
6 squares. The rook goes along its row and column.

#4



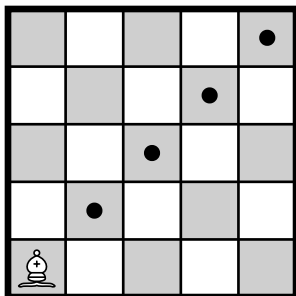
6 squares. The rook goes along its row and column.

#5



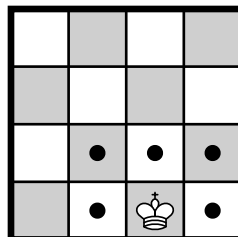
4 squares. The bishop goes corner to corner, along its diagonals.

#6



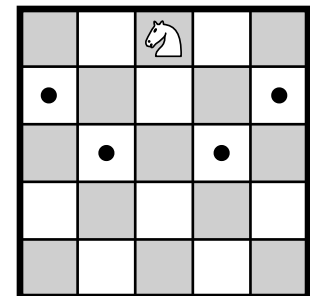
4 squares. The bishop goes corner to corner, along its diagonals.

#7



5 squares. The king goes one square any way.

#8

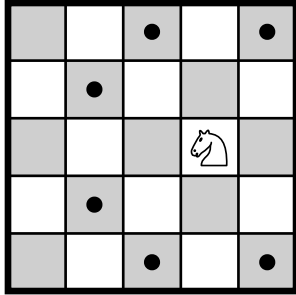


4 squares. The knight goes two squares, then one to the side.



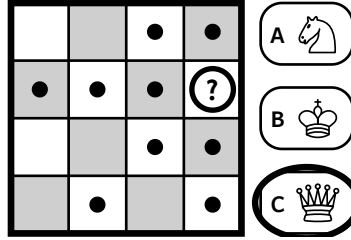
Answers For grown-ups. Cut off or keep this page aside until the puzzles are done.

#9



6 squares. The knight goes two squares, then one to the side.

#10



C: the queen. It goes along rows, columns and diagonals.