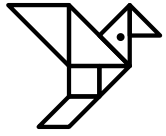


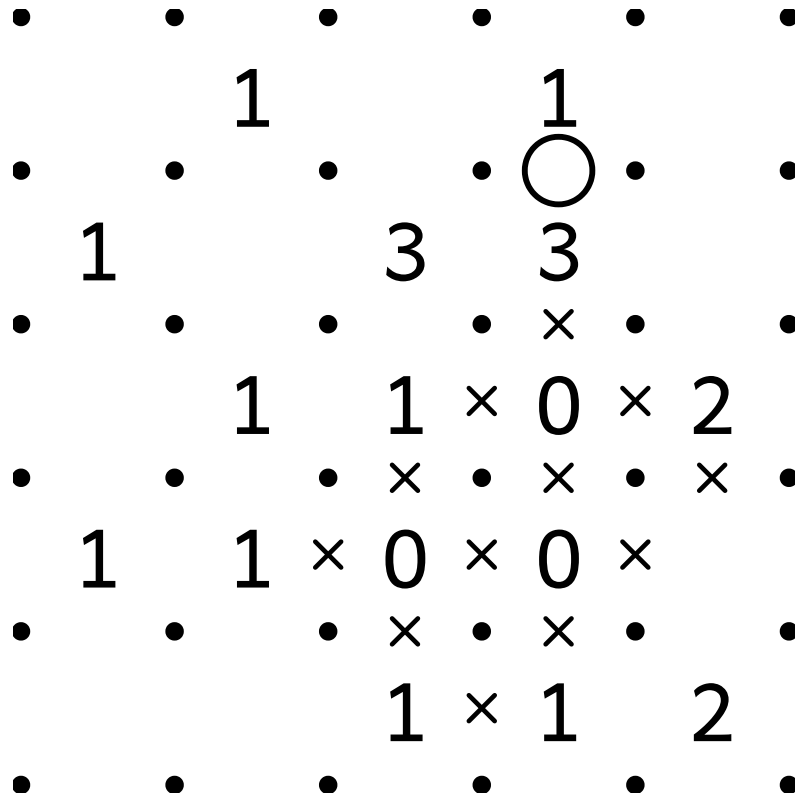


Learn a new puzzle

Loop the Dots



Join the dots to make one loop that never crosses.
Two loops don't count. A number counts its square's sides on the loop.



- 1 A 0: no line on any side. X all four sides.
- 2 Every dot has 0 or 2 lines: X a side that dead-ends.
- 3 A number with just enough open sides: draw a line on each.



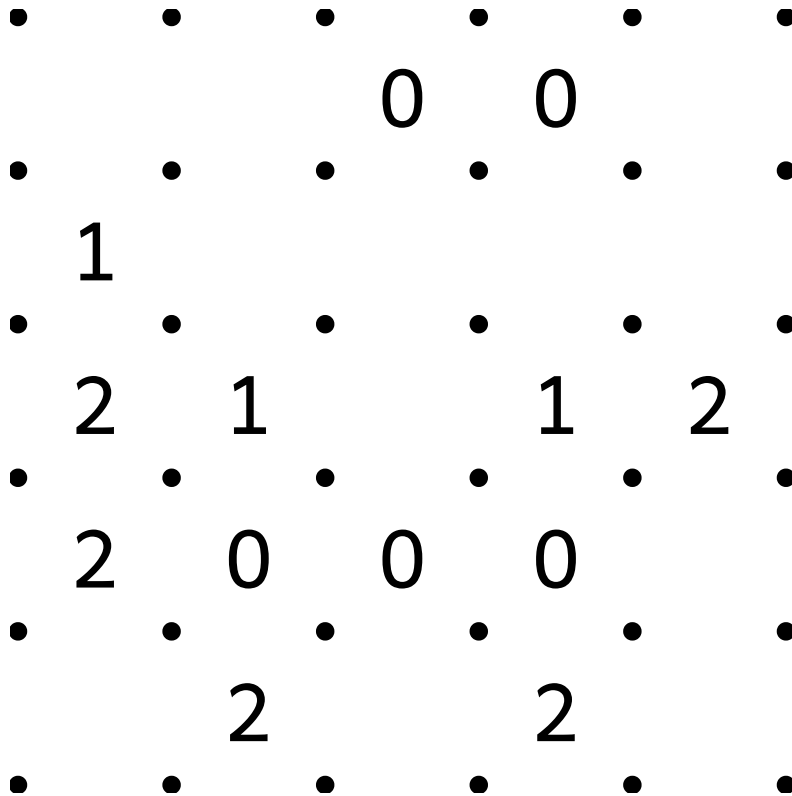
Why must the circled side be a line?



①

Loop the Dots

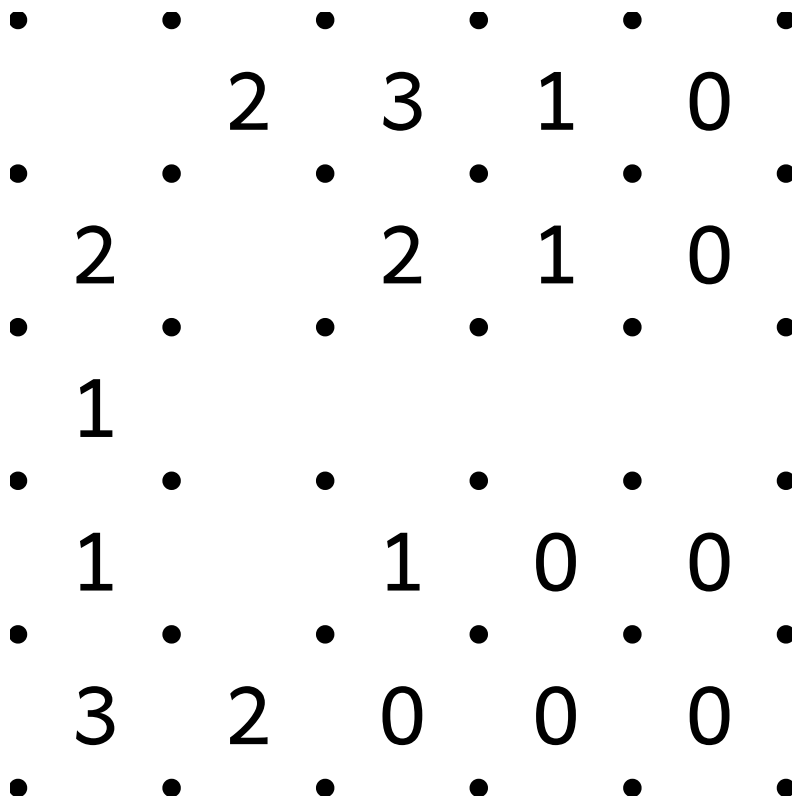
Join the dots to make one loop that never crosses. Two loops don't count. A number counts its square's sides on the loop.



②

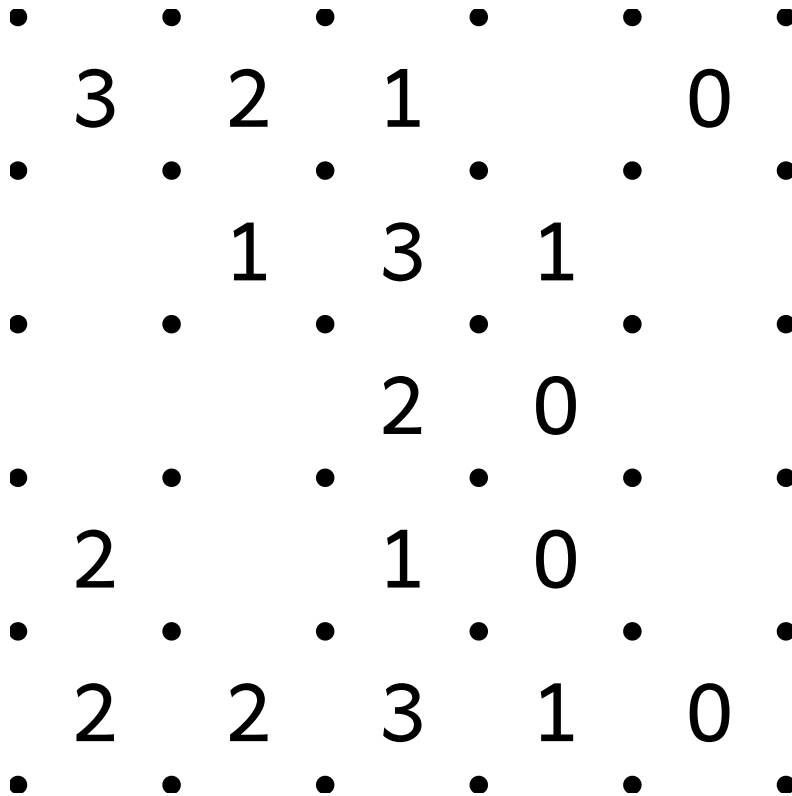
Loop the Dots

Join the dots to make one loop that never crosses. Two loops don't count. A number counts its square's sides on the loop.

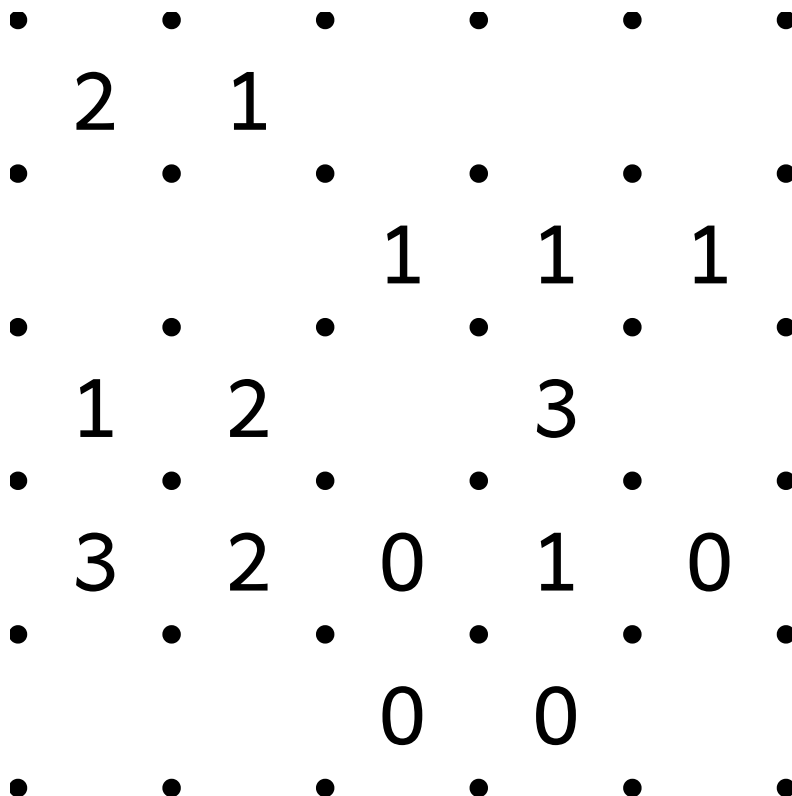


**3****Loop the Dots**

Join the dots to make one loop that never crosses. Two loops don't count. A number counts its square's sides on the loop.

**4****Loop the Dots**

Join the dots to make one loop that never crosses. Two loops don't count. A number counts its square's sides on the loop.

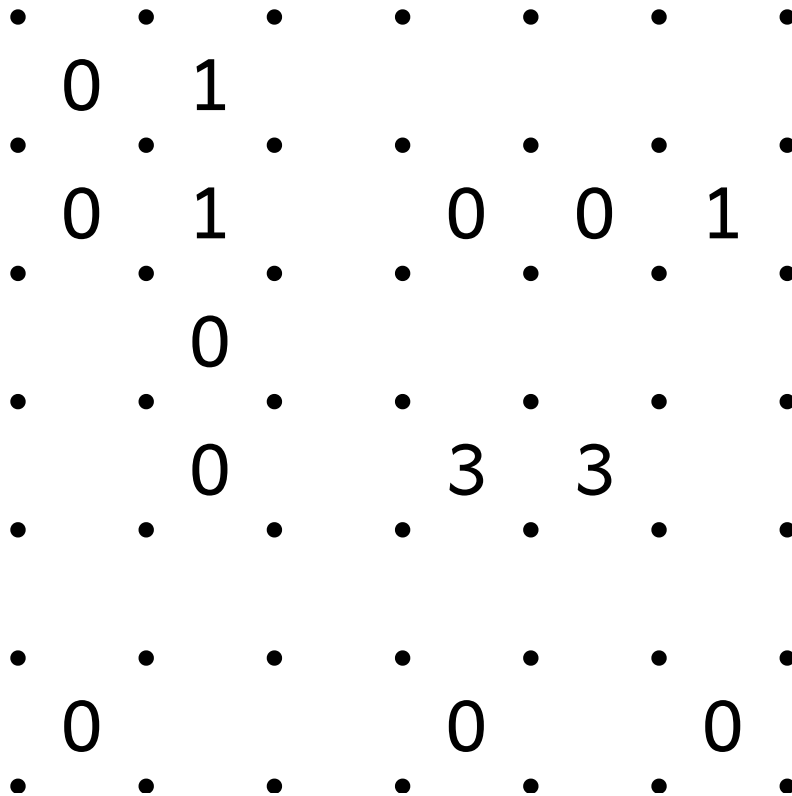




5

Loop the Dots

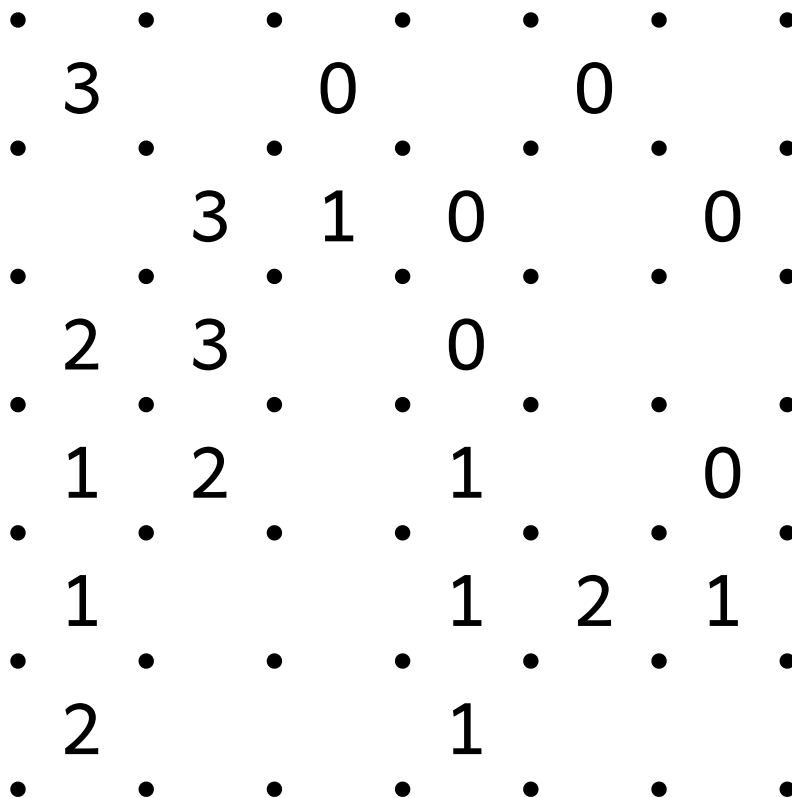
Join the dots to make one loop that never crosses. Two loops don't count. A number counts its square's sides on the loop.



6

Loop the Dots

Join the dots to make one loop that never crosses. Two loops don't count. A number counts its square's sides on the loop.

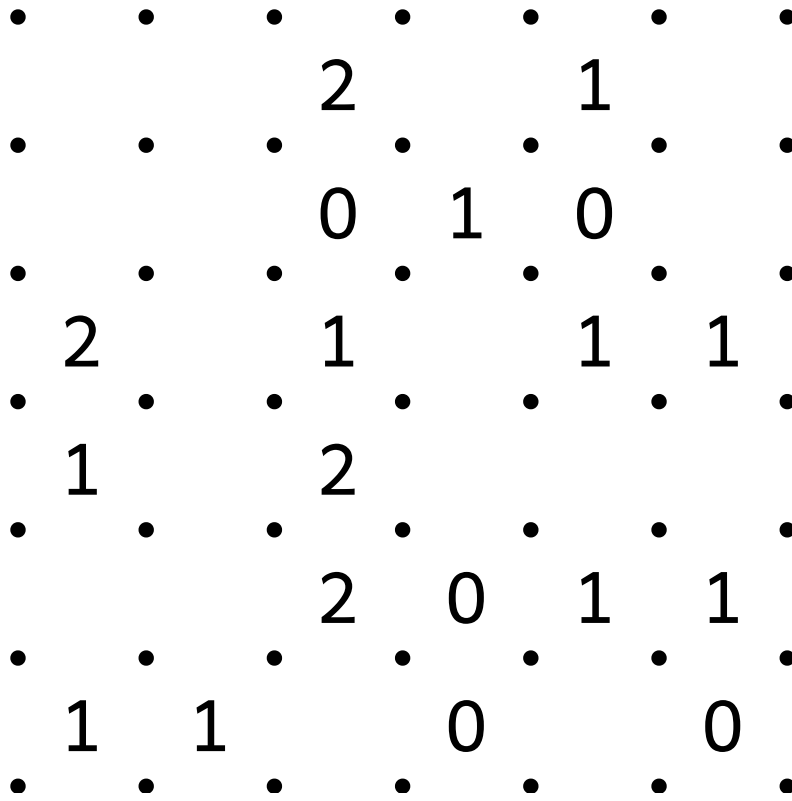




7

Loop the Dots

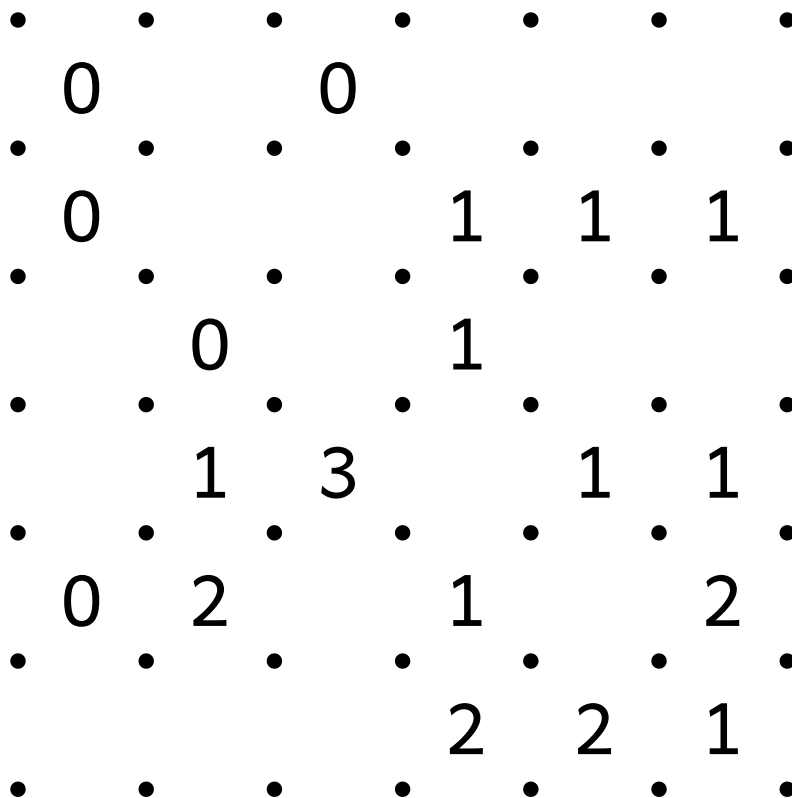
Join the dots to make one loop that never crosses. Two loops don't count. A number counts its square's sides on the loop.



8

Loop the Dots

Join the dots to make one loop that never crosses. Two loops don't count. A number counts its square's sides on the loop.

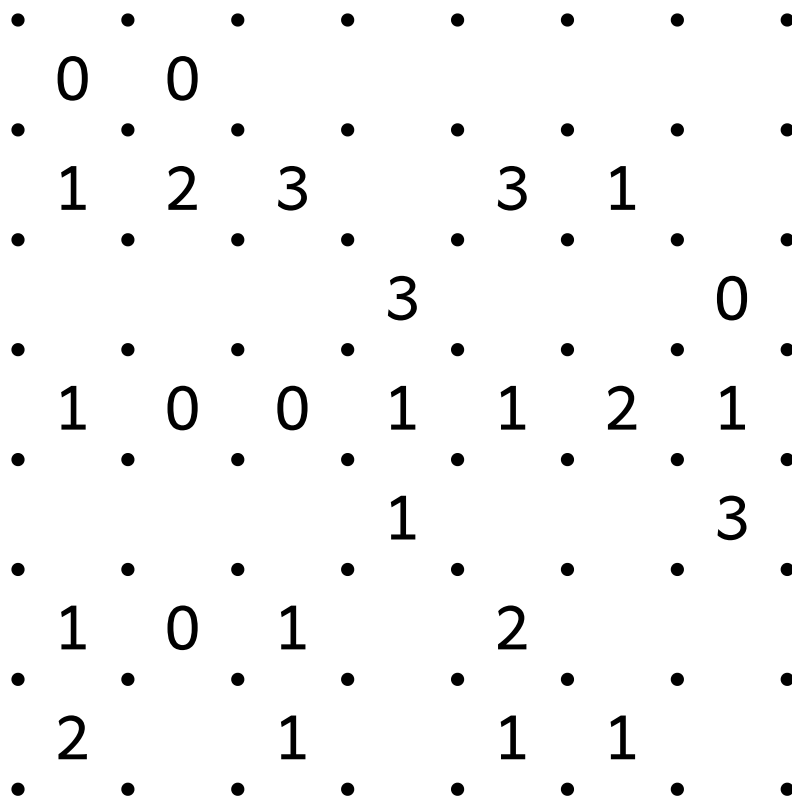


**9****Loop the Dots**

Join the dots to make one loop that never crosses. Two loops don't count. A number counts its square's sides on the loop.

**10****Loop the Dots**

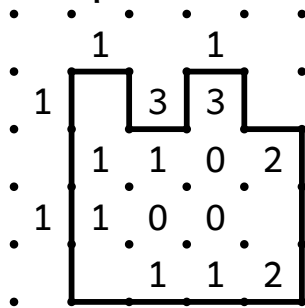
Join the dots to make one loop that never crosses. Two loops don't count. A number counts its square's sides on the loop.



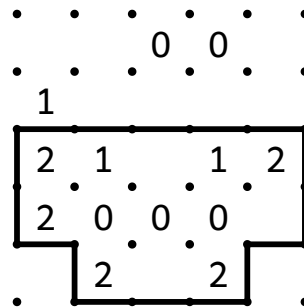
Answers

For grown-ups. Cut off or keep this page aside until the puzzles are done.

Learn · Loop the Dots

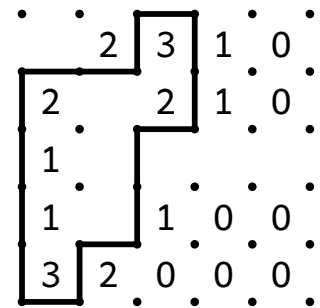


#1



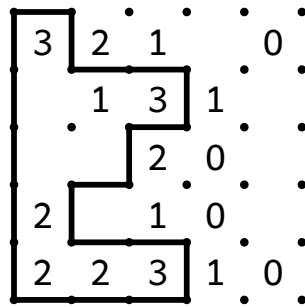
The 0 at row 1, column 3 has no lines around it, so its top side stays empty.

#2



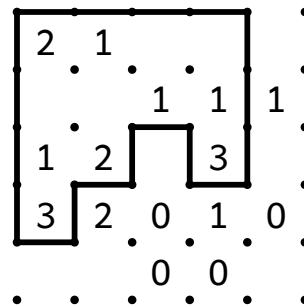
The 0 at row 1, column 5 has no lines around it, so its top side stays empty.

#3



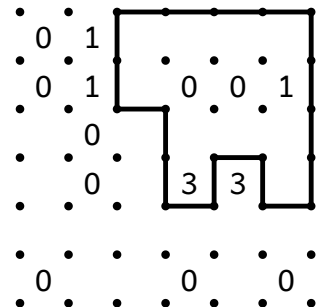
The 0 at row 1, column 5 has no lines around it, so its top side stays empty.

#4



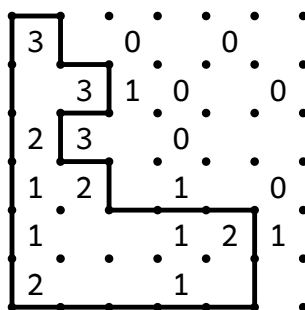
The 1 at row 2, column 3 gets the lines it needs from the sides it shares with the dot at its bottom-left corner, so its top side stays empty.

#5



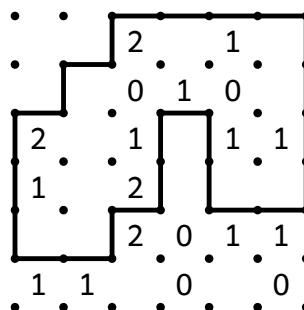
The 3 at row 4, column 4 needs 3 lines, and the sides it shares with the dot at its top-left corner can't give it enough, so its bottom side must be a line.

#6



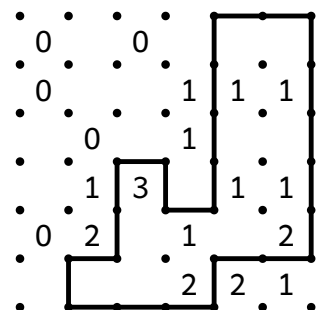
The 3 at row 3, column 2 needs 3 lines, and the sides it shares with the dot at its top-right corner can't give it enough, so its bottom side must be a line.

#7



The 1 at row 3, column 6 gets the lines it needs from the sides it shares with the dot at its bottom-right corner, so its top side stays empty.

#8



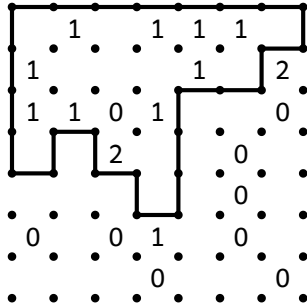
The 1 at row 5, column 4 gets the lines it needs from the sides it shares with the dot at its top-left corner, so its bottom side stays empty.



Answers

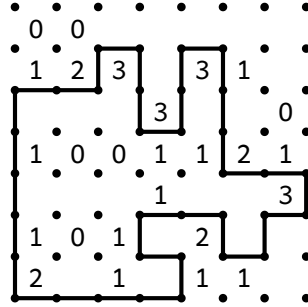
For grown-ups. Cut off or keep this page aside until the puzzles are done.

#9



What if the top of row 7, column 2 were a line? Soon a rule breaks, so that side stays empty.

#10



What if the top of row 1, column 7 were a line? Soon a rule breaks, so that side stays empty.